



North Puget Sound League Player Pass Operating Procedure

(10/12/2024)

Washington Youth Soccer (WYS) incorporates the option for WYS-sanctioned leagues to use the player pass within league play. The NPSL will only permit per the Player Pass as per outlined in this Operating Procedure.

NPSL Required Player Documentation:

- A. A player must hold a valid player card from a WYS participating club team to be eligible to play on a pass (This is a WYS rule). Players from higher division NPSL teams may be used on a pass to a team in a lower division at the discretion of the NPSL Commissioner. However, use of the Player Pass by coaches to manipulate rosters for the express purpose of winning matches, at the determination of the NPSL Commissioner, Director of Competition and Board, will not be tolerated and may subject the team to disciplinary actions. Players from higher division teams should be those less skilled players needing more playing time and should not be accorded more playing time than the normally rostered players on team. Players may also be played up from lower age groups into higher age groups on pass.
- B. Players rostered on teams participating in the RCL, ECNL, WPL, GA and Elite Academy are not eligible to play in NPSL matches using the player pass. The Washington Youth Soccer Player Pass can also be used outside the NPSL matches by players rostered to NPSL teams that wish to participate in RCL teams within their Associations & Clubs. Please refer to your club or association policies for further details on this option.

Procedure and Roster Requirements:

- A. All player passes must be submitted by e-mail to NPSL Commissioner, Hugo Alcaraz-Cuellar no later than 8pm on Thursday prior to weekend's game. All passes will be approved or denied by Friday evening. Emails should be sent to commissioner@northpugetsoundleague.org. Required information includes:
 - a. Number of regularly rostered players available to play.
 - b. Player name wishing the pass with the following information: team to which the player is rostered, age group, and division.
- B. When the team roster number for a given weekend is below 10 players for U9 and U10, below 12 players for U11 &12, below 14 players for U13 and U14 and, below 15 players for U15 above, a team may request players on pass **only** to bring roster numbers up to 10, 12, 14 and 15 players respectively. Any player listed on the roster for a given game is counted against the final number **regardless of whether they play in the game or not**. If players are not fit or unavailable to play, they should not be on the game roster and should not be **sued up** on the bench. Injured players or otherwise unavailable players are welcome, however, to support their team from the bench out of uniform.
- C. In the event of goalkeeper injury, a goalkeeper on a pass can be requested even if the roster number with the field players is above 10, 12, 14 or 15. The goalkeeper on pass must however **only** play in goal. Violations will result in a forfeit of the game.
- D. If the player pass rule is found to be violated the team will forfeit the points awarded for the game. If they lost the game, then they will be deducted 3 points if possible, from a previous win.